Timing Diagrams Overview



Switches & Pilot Lights

Display Lights

Relays & Sockets

Timers



Timing Function Diagrams Overview

ON-Delay 1 (power start)

When voltage is applied to the coil, the relay contacts remain in the off state and the set time begins. When the set time has elapsed, the relay contacts transfer to the on state. The contacts remain in the on state until the timer is reset. The timer is reset by removing the coil voltage. Applicable models: RTE-P(B)1, GT3A-1, -2, -3, GT3D-1, -2, -3, -4, and GE1A.



Interval 1 (power start)

When voltage is applied to the coil, the relay contacts transfer immediately to the on state and the set time begins. When the set time has elapsed, the relay contacts transfer to the off state. The contacts remain in the off state until the timer is reset. The timer is reset by removing the coil voltage. Applicable models: RTE-P(B)1, GT3A-1, -2, -3, and GT3D-1, -2, -3, -4.



| | 1. | - I | |
|----------|----------------|--------------------|--------|
| Type No. | GT3A-1, -2, -3 | GT3D-1, -2, -3, -4 | RTE-*1 |
| Mode | В | 1-B | В |
| See Page | 805 | 813 | 798 |

ON-Delay 2 (signal start)

Voltage is applied to the coil at all times. When a start input is supplied, the relay contacts remain in the off state and the set time begins. When the set time has elapsed, the relay contacts transfer to the **on state**. The contacts remain in the on state until the timer is reset. The timer is reset by applying a reset input or by removing the coil voltage. Applicable models: GT3A-4, GT3D-4 and RTE-P(B) 2.

Timers



Interval 2 (signal start)

Voltage is applied to the coil at all times. When a start signal is supplied, the relay contacts transfer immediately to the on state and the set time begins. When the set time has elapsed, the relay contacts transfer to the off state. The contacts remain in the off state until the timer is reset. The timer is reset by applying a reset input or by removing the coil voltage. Applicable models: GT3A-5 and GT3D-4.



T = set time, T' = shorter than set time, Ts = one shot output time

For more detailed timing diagrams, see specifications for individual timer models.



Terminal Blocks

IDEC

Cycle 1 (power start, OFF first)

When voltage is applied to the coil, the contacts remain in the **off state** and the set time begins. At the end of the set time, the contacts transfer to the **on state** and remain in the **on state** until the set time elapses. The timer cycles between the two states until power is removed from the coil. Removing the coil voltage resets the timer. The set time for both the **on state** and the **off state** is the same. Applicable models: GT3A-1, -2, -3, GT3D-1, -2, -3, -4 and RTE-P(B)1.



Cycle 3 (power start, ON first)

When voltage is applied to the coil, the contacts immediately transfer to the **on state** and the set time begins. At the end of the set time, the contacts transfer to the **off state** and remain in the **off state** until the set time elapses. The timer cycles between the two states until power is removed from the coil. Removing the coil voltage resets the timer. The set time for both the **off state** and the **on state** is the same. Applicable models: GT3A-1, -2, -3, GT3D-1, -2, -3, -4 and RTE-P(B)1.



One Shot 1 (signal start, retriggerable)

Voltage is applied to the coil at all times. When a start signal is supplied, the contacts immediately transfer to the **on state** and the set time begins. If another start signal is supplied **(before set time has elapsed)** the set time restarts, as the contacts remain in the **on state**. Successive pulses at a frequency greater than the set time will cause the contacts to remain in the **"On state**" indefinitely. When the set time has elapsed the contacts transfer back to the **off state**. The contacts remain in the **off state** until the next start signal is supplied (no reset is necessary). The timer can be reset by application of a reset input or by removing coil voltage. Applicable models: GT3A-6 and GT3D-4.



Cycle 2 (signal start, OFF first)

Voltage is applied to the coil at all times. When a start signal is supplied, the relay contacts remain in the **off state** and the set time begins. At the end of the set time, the contacts transfer to the **on state** and remain in the **on state** until the set time elapses. The timer cycles between the two states until the timer is reset. The set time for both the **on state** and the **off state** are the same. The timer is reset by application of a reset input or by removing coil voltage. Applicable models: GT3A-4, GT3D-4 and RTE-P(B) 2.



One Shot Cycle (signal start)

Voltage is applied to the coil at all times. When a start signal is supplied, the contacts remain in the **off state** and the set time begins. At the end of the set time, the contacts transfer to the **on state** and remain in the **on state** for the set time. After the set time has elapsed, the contacts return to the **off state**. The contacts remain in the **off state** until the timer is reset. The timer is reset by application of a reset input or by removing coil voltage. Applicable models: GT3A-5 and GT3D-4.



One Shot 2 (signal start)

Voltage is applied to the coil at all times. When a start signal is supplied, the contacts immediately transfer to the **on state** and the set time begins. If another start signal is supplied **(before set time has elapsed)**, the set time will not be affected. When the set time has elapsed, the contacts transfer back to the **off state**. The contacts remain in the **off state** until the next start signal is supplied (no reset is necessary). The timer can be reset by application of a reset input or by removing coil voltage. Applicable models: GT3A-6, GT3D-4, and RTE-P(B)2.



T = set time, T' = shorter than set time, Ts = one shot output time
For more detailed timing diagrams, see specifications for individual timer models.

Signal ON/OFF-Delay 1

Voltage is supplied to the coil at all times. When a maintained start signal is supplied, the contacts immediately transfer to the on state and the set time begins. When the set time has elapsed, the contacts transfer to the off state. The contacts remain in the **off state** until the start signal is removed. The contacts transfer back to the on state and remain in the on state for the set time. When the set time has elapsed, the contacts transfer to the off state and remain in the off state until the start signal is supplied again (no reset is necessary). The timer is reset by application of a reset input or by removing coil voltage. Applicable models: GT3A-4, GT3D-4 and RTE-R(B)2.



Signal ON/OFF-Delay 3

Voltage is supplied to the coil at all times. When a momentary start signal is supplied, the contacts remain in the off state and the set time begins. When the set time has elapsed, the contacts transfer to the on state. The contacts remain in the on state until another momentary input is supplied. The contacts then remain in the on state for the set time. When the set time has elapsed, the contacts transfer to the off state and remain in the off state until the start signal is supplied again (no reset is necessary). The timer is reset by application of a reset input or by removing coil voltage. Applicable models: GT3A-6 and GT3D-4.



One Shot ON-Delay (signal start)

When voltage is applied to the coil, the preset time is initiated and the contacts remain in the off state for the preset time. Following the preset time, the contacts transfer to the on state, and remain in the on state until the start input is supplied. Following the start input, the contacts transfer to the off state for the preset time. After the preset time has elapsed, the contacts transfer back to the **on state** and remain there until either the next start input is supplied or the timer is reset. The timer can be reset by either a reset input or removal of the coil voltage. Applicable models: GT3A-6 and GT3D-4.



Signal ON/OFF-Delay 2

Voltage is supplied to the coil at all times. When a maintained start signal is supplied, the contacts remain in the off state and the set time begins. When the set time has elapsed, the contacts transfer to the **on state**. The contacts remain in the **on state** until the start signal is removed. Once the start signal is removed, the contacts remain in the **on state** and the set time begins again. Once the set time has elapsed, the contacts transfer back to the off state. The timer is ready for the next start signal. The timer is reset by the application of a reset signal or removal of power. Applicable models: GT3A-5 and GT3D-4.



Signal OFF-Delay 1

Voltage is applied to the coil at all times. When a start signal is supplied, the contacts immediately transfer to the on state. The set time begins when the start signal is removed. When the set time has elapsed, the contacts transfer to the off state. The contacts remain in the off state until the next start signal is supplied (no reset is necessary). The timer can be reset by application of a reset input or by removing coil voltage. Applicable models: RTE-P(B)2, GT3A-4, and GT3D-4.



Signal OFF-Delay 2

Voltage is applied to the coil at all times. When a maintained start signal is supplied, the contacts remain in the off state. When the "start signal is removed", the contacts transfer to the "On state" and the set time begins. When the set time has elapsed, the contacts transfer back to the **off state**. They remain in the off state until the next start signal is supplied (no reset is necessary. The timer can be reset by application of a reset input or by removing coil voltage. Applicable models: GT3A-5 and GT3D-4.



T = set time, T' = shorter than set time, Ts = one shot output timeFor more detailed timing diagrams, see specifications for individual timer models. 2.

Circuit Breakers

IDEC

ON-Delay One-Shot Output 1 (signal start)

Voltage is applied to the coil at all times. When a momentary start signal is supplied, the contacts remain in the off state and the preset time begins. Following the preset time, the contacts transfer to the on state and remain in the on state for the <u>one-shot preset</u> time. Following the <u>one-shot preset</u> time, the contacts transfer back to the off state and remain there until the timer is reset. The timer can be reset by applying either a reset input or removal of the coil voltage. Applicable model: GT3D-8.



ON-Delay One-Shot Output 2 (signal start)

Voltage is applied to the coil at all times. When a maintained start signal is supplied, the contacts remain in the off state and the preset time begins. Following the preset time (start input is still present), the contacts transfer to the on state and remain in the on state for the one-shot preset time. When the one-shot preset time has elapsed, contacts transfer back to the off state and remain there until timer is reset. The timer can be reset by a reset input, removal of the coil voltage or removal of start input. Applicable model: GT3D-8.



Sequential Start (power start)

When voltage is applied to the coil, both contacts remain in the OFF state and the set time, T1, begins. When T1 has elapsed, output 1 comes on and T2 begins. When T2 has elapsed, output 2 comes on. Both outputs remain on until power is removed from the coil. Applicable model: GT3W-A.



Cycle One-Shot Output (signal start)

Voltage is applied to the coil at all times. When a momentary start signal is supplied, the contacts remain in the **off state** and the preset time begins. Following the preset time, the contacts transfer to the **on state**. The contacts remain in the **on state** for the <u>one-shot preset</u> time. After the <u>one-shot preset</u> time has elapsed, the contacts transfer back to the off state. The contacts remain in the off state for the preset time minus the one-shot preset time. The timer cycles between on and off states until the timer is reset by a reset input or removal of the coil voltage. Applicable model: GT3D-8.



True Power-OFF Delay

When voltage is applied, output comes on immediately; when voltage is removed from the coil, the timer begins timing (internal capacitors power the timing circuit). When time has expired, contacts transfer back to the OFF state. If power is reapplied before the elapsed time has expired, the timing function will reset back to the starting point. Applicable models: GT3F-1, 2.



Recycler Outputs (power start)

When voltage is applied to the coil, both contacts remain in the off state and time T1 begins. When T1 has elapsed, both contacts transfer to the ON state and T2 begins. When T2 has elapsed, both contacts transfer back to the OFF state and T1 begins again. The cycle continues until power is removed, at which time both contacts transfer back to the OFF state. Applicable model: GT3W-A.





T = set time T' = shorter than set time Ts = one shot output timeFor more detailed timing diagrams, see specifications for individual timer models. **Circuit Breakers**